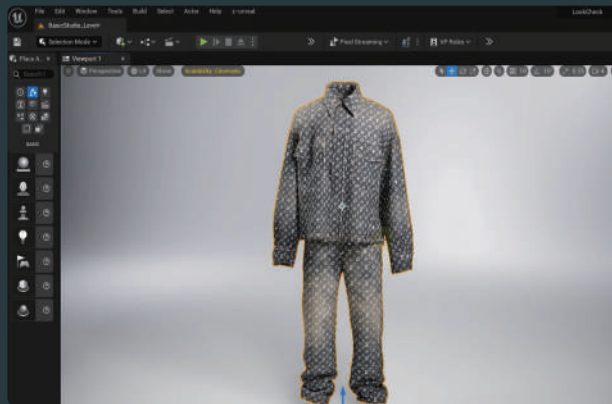


User experience



“ We compared your simulation result with our own version and admit that your simulation performance was much better thus would like to move forward with your solution for our digitized runway project.”

- LOUIS VUITTON

“ With real-time 3D digital fashion solutions like z-emotion’s, brands like Nike can now interact and engage with their customers in the online space and continue to expand their territories with loyal customers.”

- NIKE

Company story

Based on 3D simulation technology specialized in textile products, we are leading innovation in the digital fashion market and innovating the process of designing, producing, and consuming fashion products through simulation technology.



z-emotion

Website:
www.z-emotion.com

Email:
info@z-emotion.com

Linkedin:
z-emotion

Facebook:
zemotion3Dofficial

TickTok:
@z.emotion

Youtube



Instagram



Download



Locations

Seoul, Milan, Verona, Florence, Lyon,
Madrid, Barcelona, Hong Kong, California,
San Francisco

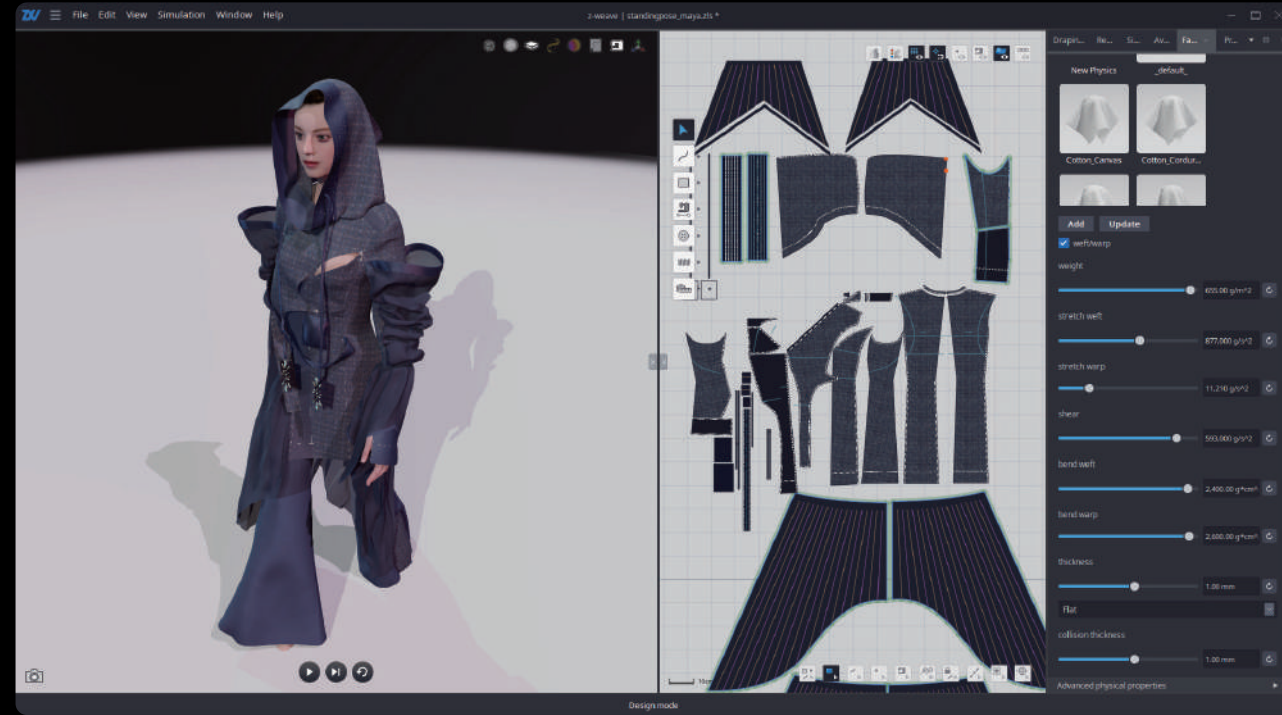
z-emotion



3D digital fashion

z-weave

3D cloth design tool for fashion brands, game studios and content creators.



High performance Simulation

- Live editing the garment during simulation
- Real-time simulation with GPU
- Compact own simulation cache

Extensive usage

- Access to 3D contents creation apps via plugins
- Access to AI solutions
- Support standard formats such as OBJ, FBX, USD, glTF and etc

AI solutions

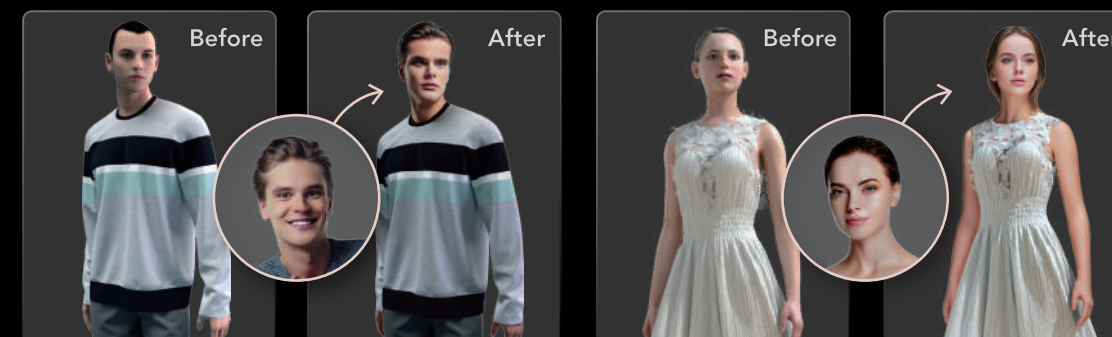
Virtual Try-On

AI-based virtual try-on solution for e-commerce websites and mobile apps.



Virtual fashion

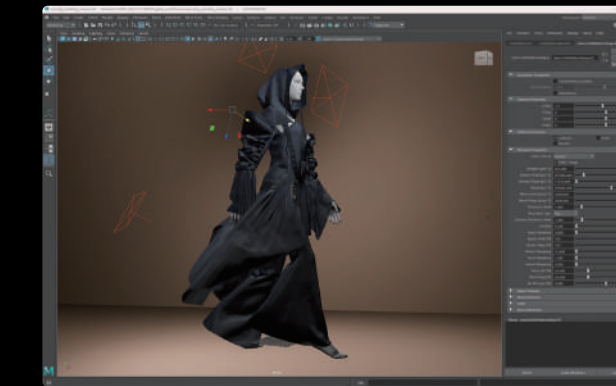
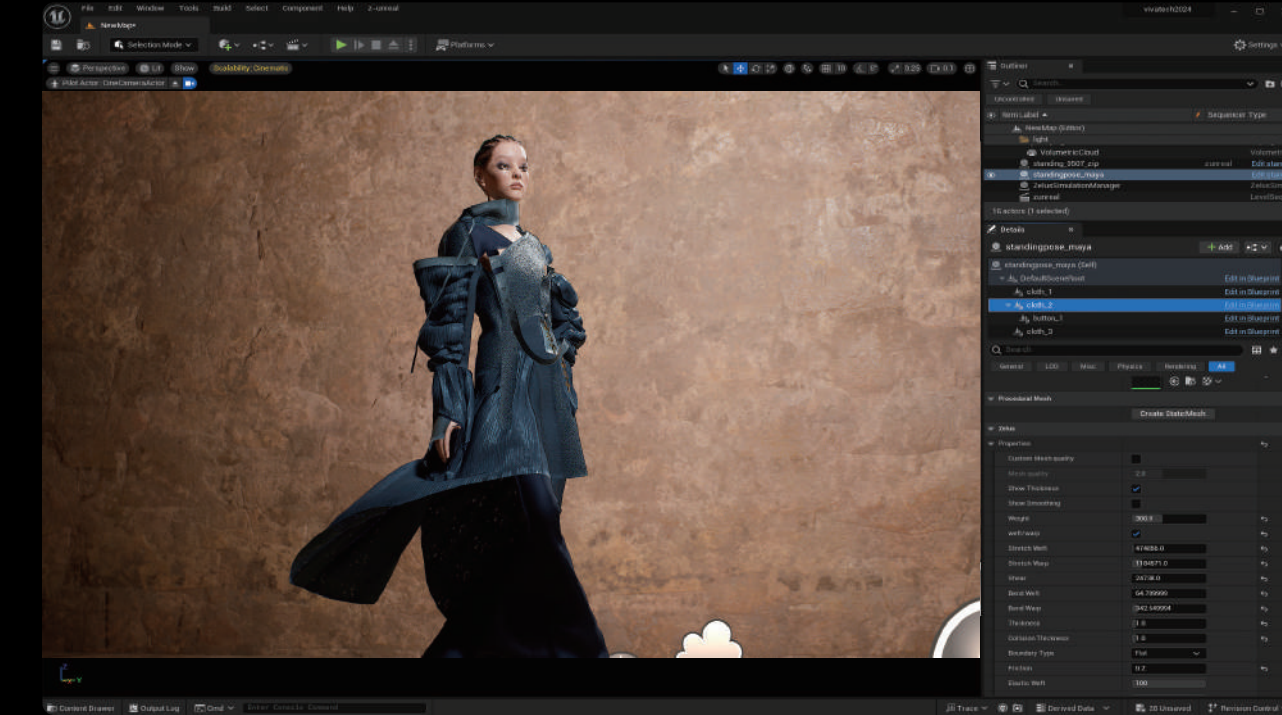
Turn 3D virtual garment into hyper realistic dressing images with real human.



Game solutions

z-unreal

A plugin for Unreal Engine connecting z-weave to design and simulate cloth.



z-maya

A plugin for Autodesk Maya connecting z-weave and Maya.

Seamless integration with 2D/3D pipelines

- Natively supports Adobe Substance 3D
- Real-time GPU cloth simulation
- Single cloth asset for both high fidelity and gaming contents

